Biomechanical Principles in SHOT PUT - DISCUS - JAVELIN - HAMMER Throwing

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By

ACIFIC THRO,

ACADEMY

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at Soka University

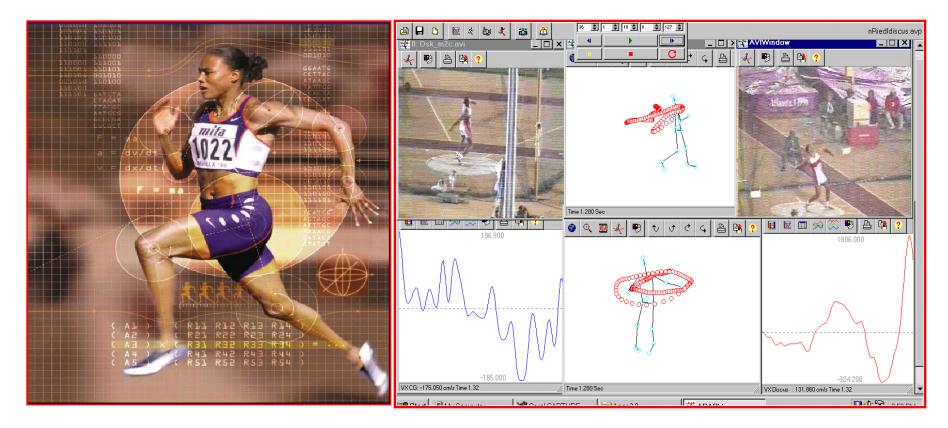
Aliso Viejo, CA

Soka University, Throwing Camp 6-28-05

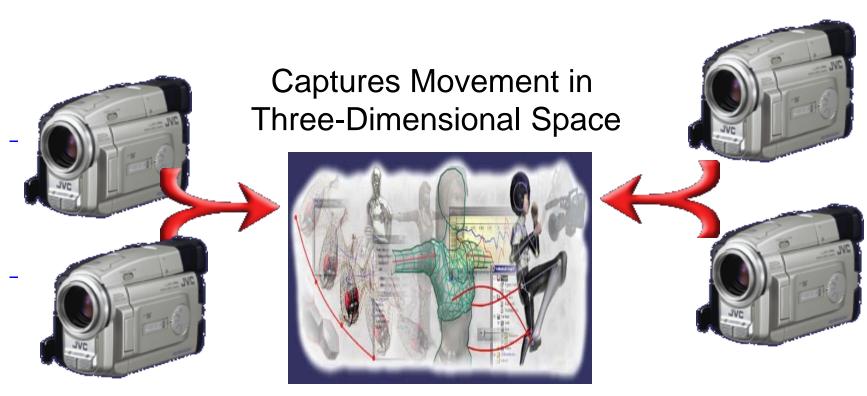


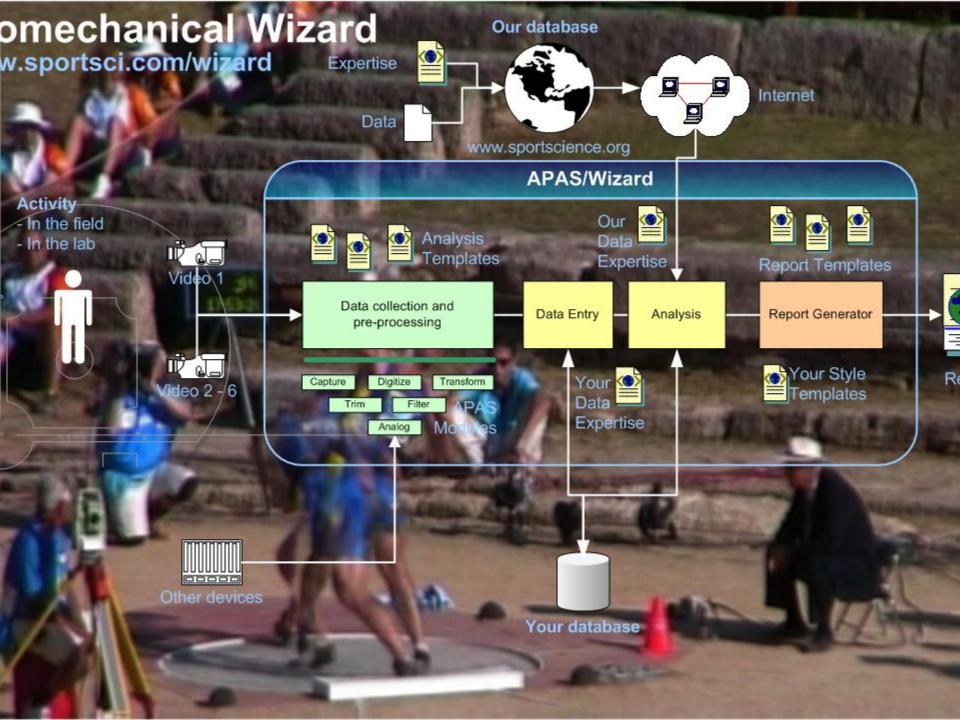
Optimizing Athletic Performance Through High-Technology

Biomechanics - The field of study which makes use of the laws of physics and engineering concepts to describe motion of body segments, and the forces which act upon them during activity



Capture videos using several cameras simultaneously and save the clips directly as AVI files to your hard disk. This allows you to connect multiple digital video cameras to your computer and to start capturing with one mouse click.





Phases of the Discus Throw:

- 1. PREPARATION
- 2. ENTRY
- **3. AIRBORNE**
- 4. TRANSITION
- 5. DELIVERY

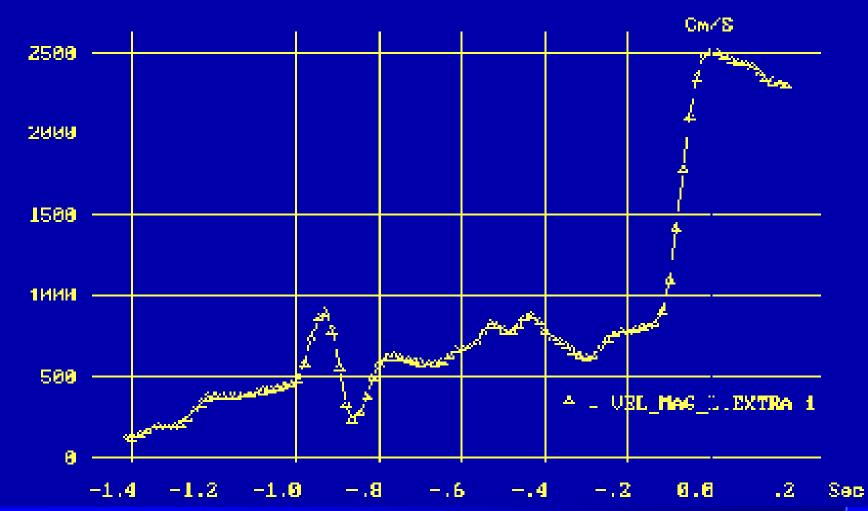


Indications of the Rhythm and Timing of the Throw

PARAMETER	W1	W2	W3	HR1
l.Height of release (cm)	165	205	166	196
2. Argle of release	35.0	36.0	36.7	29.0
3. Release velocity (m/s-1)	25.5	26.3	24.9	25
4. Duration of entry phase (s)	0.45	0.36 🔪	0.44	0.40
5. Duration of airborne phase (s)	0.12	0.02	0.09	0.05
6. Duration of transition phase (s)	0.20	0.21	0.23	0.22
7. Duration of delivery phase (s)	0.16	0.15	0.16	0.27
8. Charge of discus velocity in airborne phase (m/s-l)	-0.88	-	1.52 🔪	-0.45
9. Charge of discus velocity in transition phase (m/s-1)	2.23	2.44	3.07 🔪	-0.11
10. Change of discus velocity in delivery phase (m/s-1)	17.88	16.72	13.13	1831
11. Total charge of discus vel. (T+D phase) (m/s-1)	20.01	19.16	1620	1820
12. Official throwing distance (cm)	6734	6690	66.12	<u>62.0</u>

CBA Graphing module





Differences:

- Angle of release
- Duration of the delivery phase
- Change of the discus velocity in the transition and the delivery phase



Lose of the discus velocity in the airborne and transition phase Necessary increment of velocity in the delivery phase Poor control of the discus in the moment of release Consequence: low angle of release SHORTER LENGTH OF THE THROW

Correction of the training process

It is necessary:

• to increase the discus velocity in the transition phase

to improve movement co-ordination in the delivery phase

The results of this analysis has showed significant differences in numerous parameters, including those which are considered as a basic: velocity, release angle, height of release, trunk angle, as well as in many others. Since those differences can be treated as the errors of technical execution that significantly influence the length of the throw, suggestions for their correction through training process have been made.

Translated linear velocity of CM & shoulder

Translated linear velocity of CM & shoulder
Hip rotation

- Translated linear velocity of CM & shoulder
- Hip rotation
- Spinal rotation

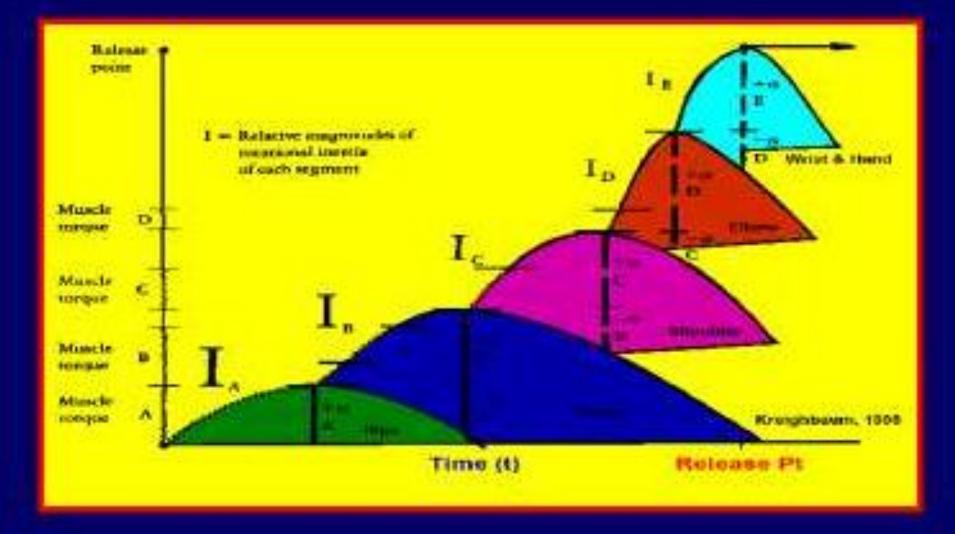
- Translated linear velocity of CM & shoulder
- Hip rotation
- Spinal rotation
- Horizontal flexion of shoulder joint

- Translated linear velocity of CM & shoulder
- Hip rotation
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- Internal rotation of humerus

- Translated linear velocity of CM & shoulder
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- Internal rotation of humerus
- Elbow extension

- Translated linear velocity of CM & shoulder
- Hip rotation
- Spinal rotation
- Horizontal flexion of shoulder joint
- Internal rotation of humerus
- Elbow extension
- Wrist & Finger flexion

Kinetic Link Sequential Transfer





Extreme stretch of the arm throwing muscles facilitate the throwing motion.

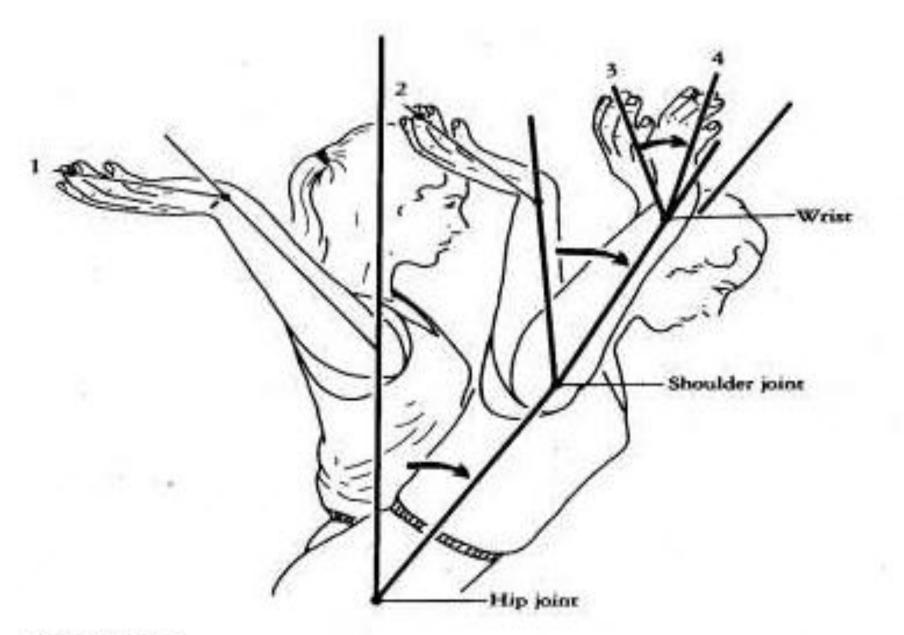


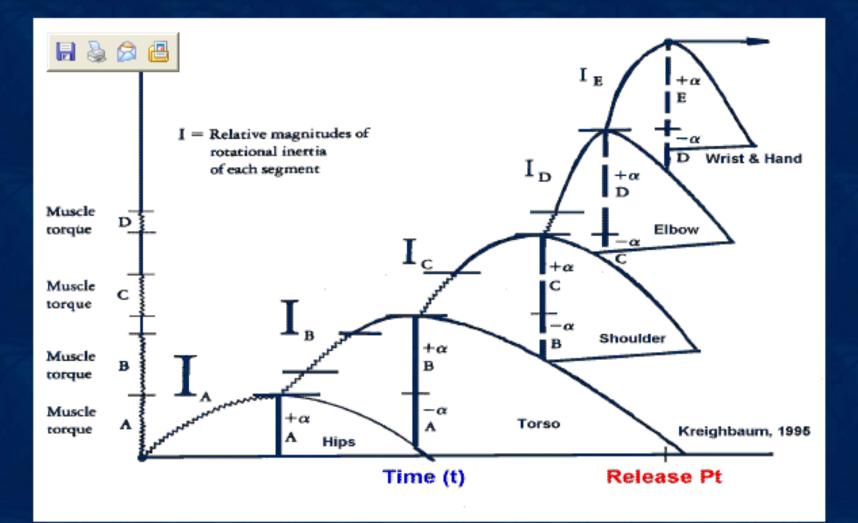
FIGURE K.2

Flexion of the hip, medial rotation of the shoulder joint, and flexion of the wrist with all distal segments of the upper extremity fixed.

Elastic Loading

Extreme stretch of the arm throwing muscles facilitate the throwing motion.

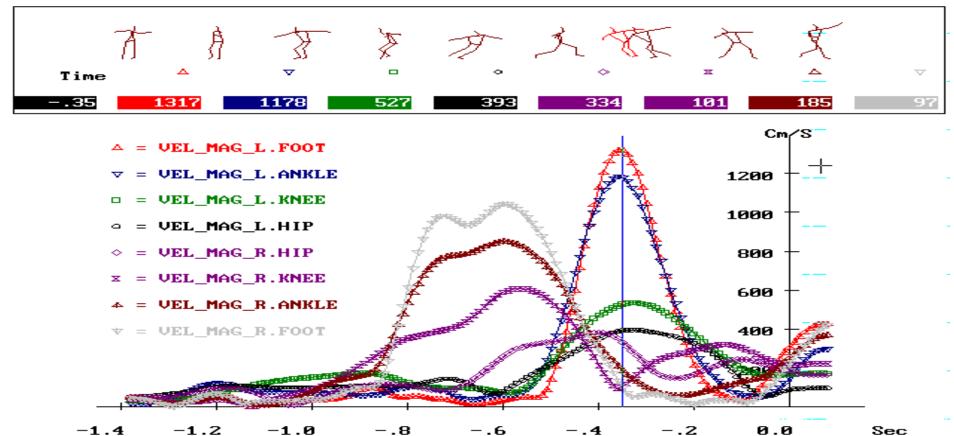
Elastic loading in combination with sequential muscular acceleration and deceleration lead to the transfer of velocity from the torso to the arm. Critical sequential timing between the successive accelerations and decelerations of the segments are necessary for effective kinetic link transfer of velocity (Figure 5). The sequential timing of the trunk rotation, horizontal shoulder flexion and elbow extension transfer the trunk's torsional velocity out through the arm appendage while providing a shortened effective arm radius with a smaller rotational inertia in the beginning of the accelerative phase permitting high rotational velocities and then the extension of the arm leads to a flinging transfer motion which increases the arm radius and tangential velocity.



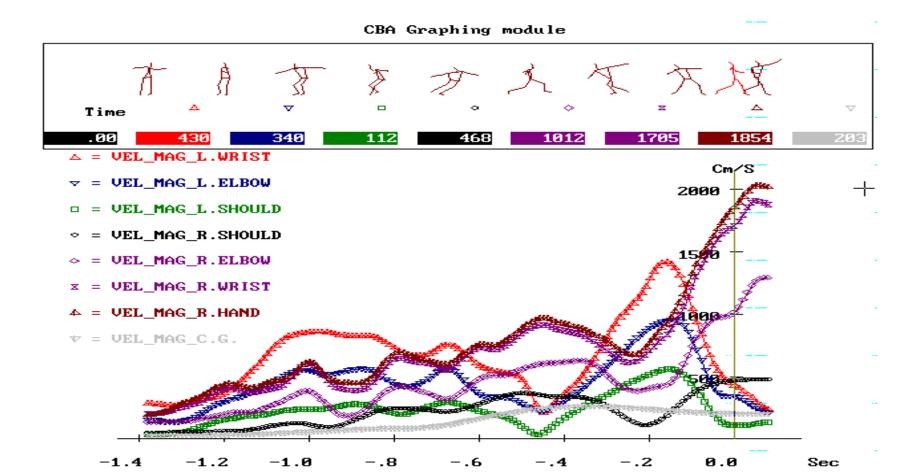
Calculating the Velocities of the lower limb revealed acceleration and deceleration patterns in a unique

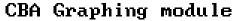
sequence

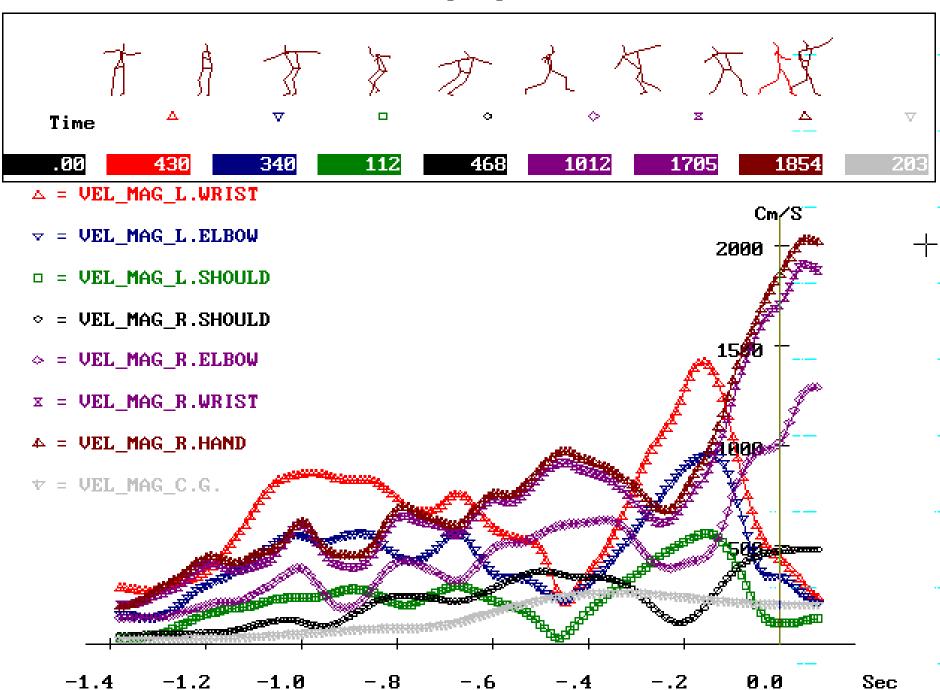
CBA Graphing module

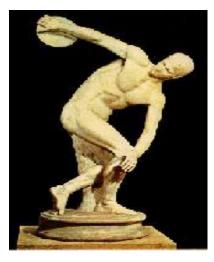


Observing the upper extremities reveals a pattern as well.









Biomechanical Analysis of Discus Throwing at Olympic Games

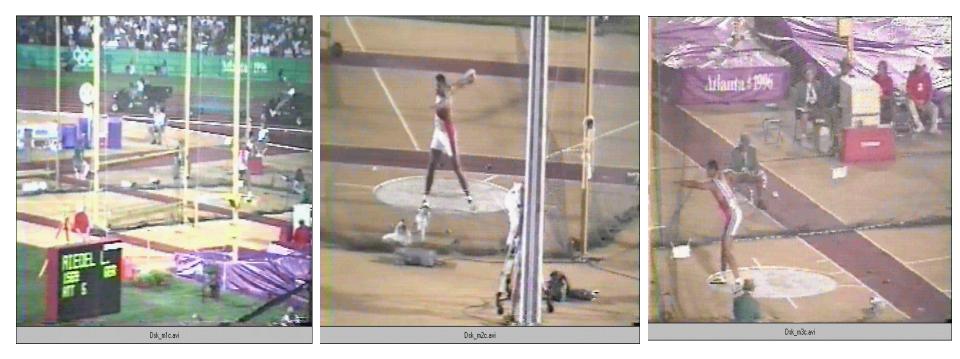


There Were 18 Throwers During the Qualifying Round and the Best 8 Athletes Competed for the Gold Medal in the Final Round.





Video Cameras Were Placed in Several Locations to Maximize the Data Obtained for the Event



• The Order of Finish Was:

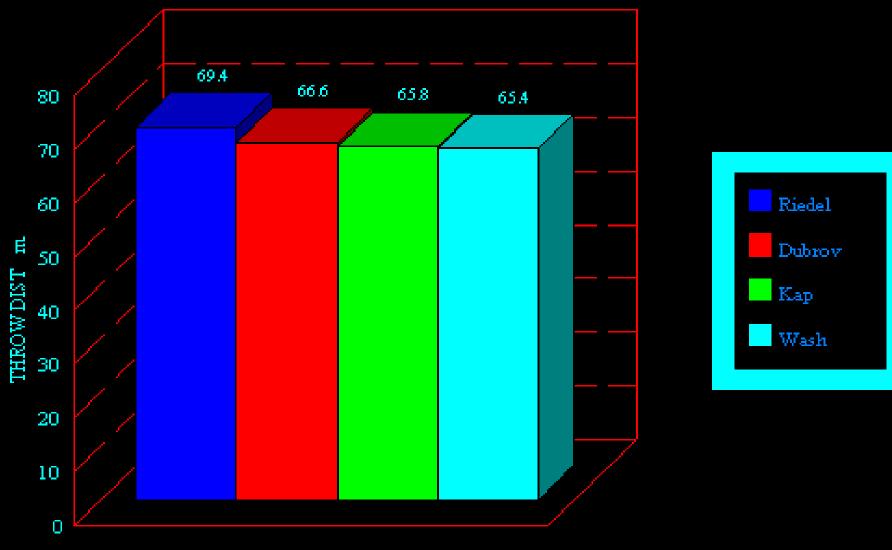
Riedel Representing Germany (GER) Winning the Gold,

Dubrovschchik From Belarus (BLR) Finishing Second,

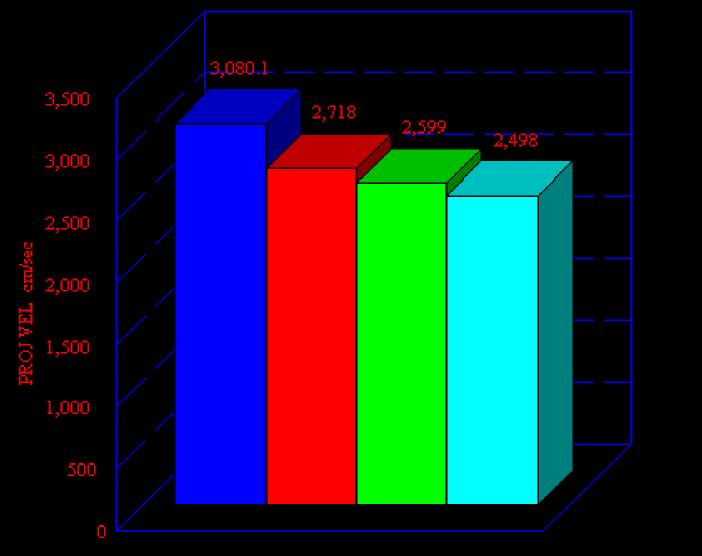
the Bronze Medal Was Won by Kaptyukh From Bulgaria,

and the Fourth Place Finisher Was Washington Representing the United States.

DISCUS THROW DISTANCE m.

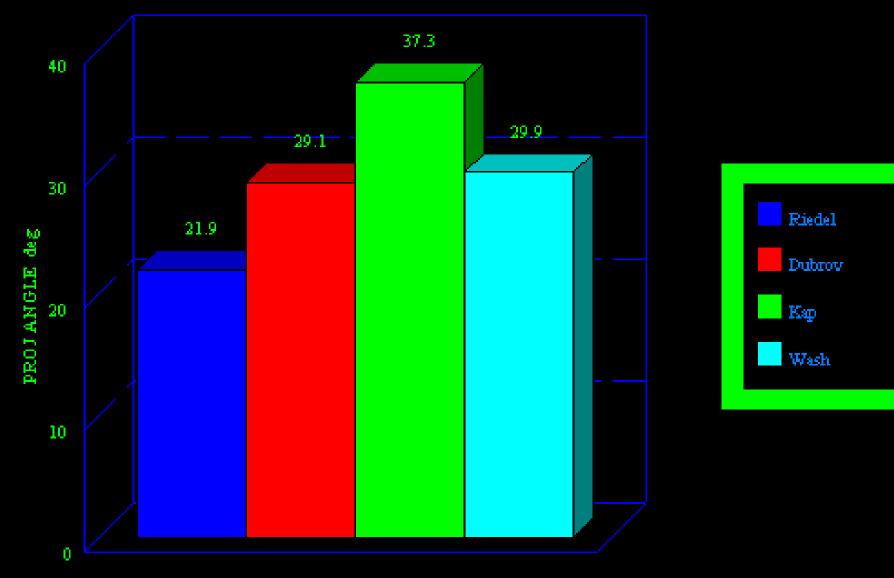


DISCUS PROJECTION VELOCITY cm/sec

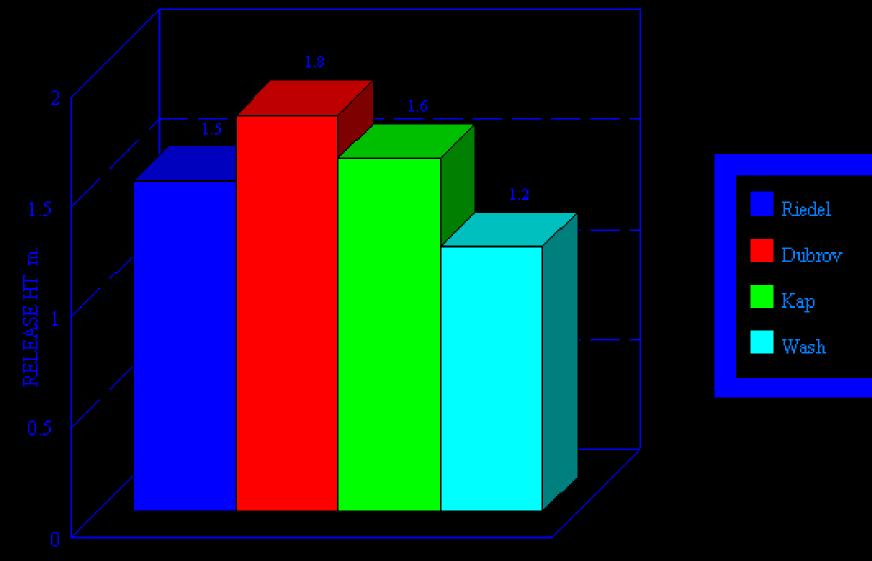




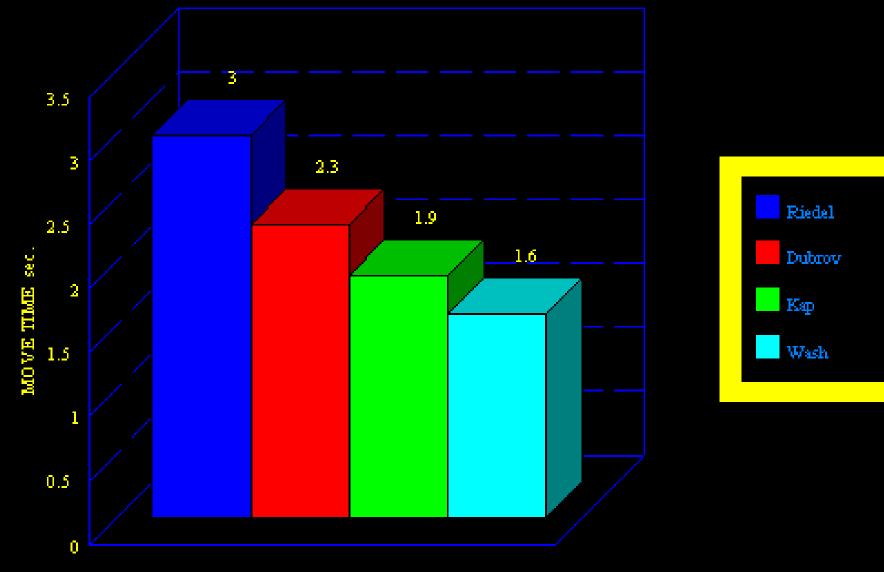
DISCUS RELEASE ANGLE deg



DISCUS RELEASE HEIGHT m.



DISCUS MOVEMENT TIME sec.



Throwing Kinematics for Top Four Discus Performers at 1996 Atlanta Olympics

Riedel (Ger) 69.4 3080.1 21.9 1.5 3.0 2718.5 29.1 1.8 2.3 Dubrovschchik 66.6 (Blr) Kaptyukh (Blr) 65.8 2599.0 37.3 1.6 1.9 2498.0 Washington **65.4** 29.9 1.2 1.6 (USA)

The Combined Effect of the Projection Velocity, Projection Angle, and Height of **Release Resulted in medalist Throws of 69.4** M (Olympic Record) by Riedel (GER), 66.6 M by Dubrovschchik (BLR), 65.8 M for Kaptyukh (BLR), Followed by 65.4 M for Washington (USA). The Aerodynamic Variable of Angle of **Attack Was Not Determined for These Throwing Trials**



Biomechanical Analysis of the Shot-Put Event at the 2004 Athens Olympic Games

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The stadium was Ancient Olympia. The site of the ancient Games of the Olympiad, 2,800 years ago. The site of the modern Games of the Olympiad; the shot put competition was held there.

The Purpose of this study was to analyze the best Shot-put performances in the Athens Olympic Games, 2004. The Shot-Put event at the 2004 Olympics was conducted at the sacred Olympia location. The Biomechanical Analysis of the Shot Put event was sponsored by the International Track and Field Coaches Association. Multiple high speed digital video cameras were placed in specific location on the field at proper angles in order to capture the performance of the athletes in the preliminaries and finals. This was the only biomechanical analysis performed at the Athens Olympic Games where cameras were placed on the performance field.

Two stationary cameras were placed at 45 degrees to each other. In addition 3 more cameras used by the NBC broadcasting were used to assist the other 2 cameras. Temporal and kinematics variables were calculated from the videos records and were analyzed yielding three-dimensional biomechanical results. Pattern of the segments movement were used rather then absolute values, to assist the athletes and the coaches.

Because of limited space, Kinematics parameters presented in this study are for the best 3 final performers. However, analysis was perform for all participants and will be presented in the oral presentation.



Fig 1. Two cameras views of performance



Figure 2. Strobbing photographs to represent the different styles

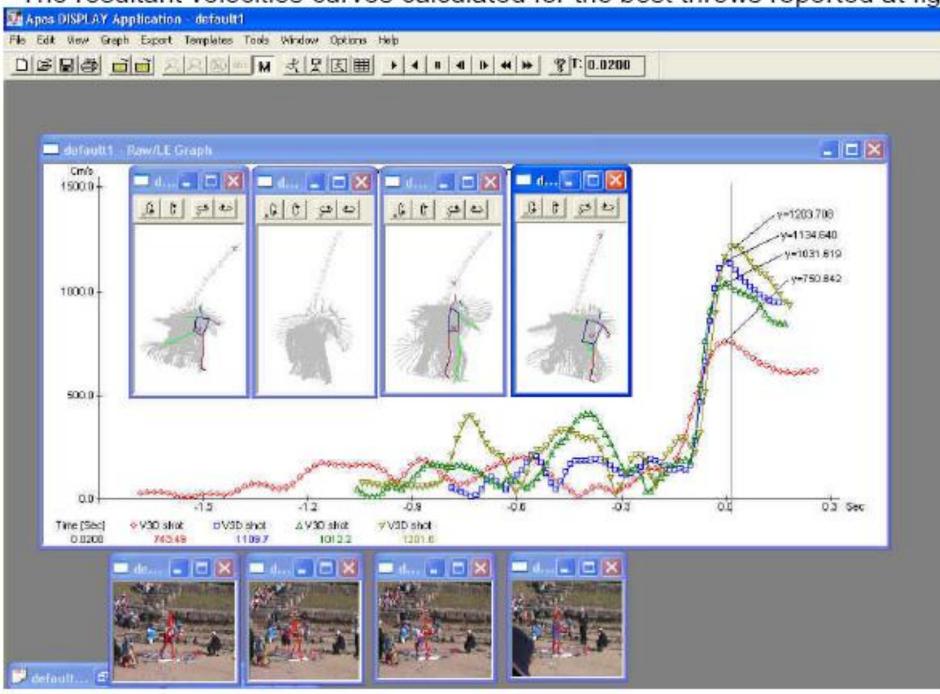


Figure 1. Shot-put velocities curves

Table 1 represent the physical parameters of the three best Throwers

Performer	Place	Distance	Release	Shot	Release
		m	Height m	Velocity m/s	Angle deg.
Yuriy	Gold	21.16	2.55	13.85	33
Belonog	(1)				
Adam	Silver	21.16	2.33	13.95	33
Nelson	(2)				
Joachim	Bronze	21.07	2.31	13.60	41
Olsen	(3)				

Table 1. Physical parameters results.

Discussion:

The Shot-put distance depends on variety of factors. The angle in which the athlete can achieve the optimal acceleration to his/her arm segments. The release height, release velocity and release angle. The segment acceleration depends on the technique to allow optimal combinations of the above parameters. From the present analysis it was determined that Adam Nelson exhibit close to optimal performance.



